

# teamLab

## Bibliography: Periodicals

### 2024

“All you need to know about TeamLab's resonating ovoids and trees in HK.” *The Standard*, 25 March 2024. <https://www.thestandard.com.hk/breaking-news/section/4/214722/All-you-need-to-know-about-TeamLab%27s-resonating-ovoids-and-trees-in-HK>.

Fitzpatrick, Madeleine. “TeamLab at Hong Kong Art Week, and more: 6 pieces inviting audience participation at Art Central and beyond – from those giant ovoids floating in Victoria Harbour to HKMoA’s ‘Harbour Wonder’ installations.” *South China Morning Post*, 28 March 2024. <https://www.scmp.com/magazines/style/lifestyle/leisure/article/3256873/teamlab-hong-kong-art-week-and-more-6-pieces-inviting-audience-participation-art-central-and-beyond>.

Gaskin, Sam. “The 9 Most Anticipated Museum Openings of 2024.” *Ocula*, 31 January 2024. <https://ocula.com/magazine/art-news/the-9-most-anticipated-museum-openings-of-2024/>.

“a glimpse into teamLab’s dazzling installations at borderless museum in tokyo's azabudai hills.” *Designboom*, 24 January 2024. <https://www.designboom.com/art/bubble-universe-teamlab-new-borderless-museum-tokyo-azabudai-hills-11-25-2023/>.

“Hong Kong’s harbour illuminated by art installation of egg-shaped objects designed by Japanese artist group teamLab.” *South China Morning Post*, 25 March 2024. <https://www.scmp.com/yp/discover/news/hong-kong/article/3256635/hong-kongs-harbour-illuminated-art-installation-egg-shaped-objects-designed-japanese-artist-group>.

Kudo, Takashi. "TeamLab Global Director Takashi Kudo on TeamLab Borderless' Move to Azabudai." Interview with Tokyo Art Beat. *Tokyo Art Beat*, 2 February 2024. <https://www.tokyoartbeat.com/en/articles/-/teamlab-global-director-takashi-kudo-on-teamlab-borderless-move-to-azabudai-202402>.

Leung, Jenny. "teamLab in Hong Kong: location, opening hours, registration info, and more." *Time Out*, 28 March 2024. <https://www.timeout.com/hong-kong/news/teamlab-in-hong-kong-location-opening-hours-registration-info-and-more-032524>.

Leung, Zoe. "teamLab Installs Hundreds of Interactive Ovoids Across Hong Kong's Tamar Park." *HypeBeast*, 24 March 2024. <https://hypebeast.com/2024/3/teamlab-resonating-ovoids-and-trees-outdoor-exhibition-hong-kong-info>.

McElhinney, David. "Art collective behind some of the world's most popular museums unveils new project." *CNN Style*, 7 February 2024. <https://www.cnn.com/2024/02/07/style/teamlab-borderless-japan-tokyo-art/index.html>.

Ruiz, Christina. "The blossoming of teamLab's digital art installations." *Financial Times*, 4 January 2024. <https://www.ft.com/content/50357649-1503-446c-905e-852d1d1c2f1f>.

"teamlab, DRIFT, studio gang & others unpack nature in design at DAM's biophilia show." *Designboom*, 19 January 2024. <https://www.designboom.com/design/teamlab-drift-studio-gang-others-unpack-nature-design-dam-biophilia-show-01-19-2024/>.

"teamLab Planets Tokyo in Toyosu Ranks in Top 5 of the Most Popular Museums in the World in Google's Annual Search Ranking." *Business Wire*, 22 January 2024. <https://www.businesswire.com/news/home>.

Vashishth, Yashita. “Rounding Up 2024's Most Anticipated Museum Openings And Expansions.” *Travel & Leisure*, 7 February 2024. <https://www.travelandleisureasia.com/th/destinations/upcoming-new-museum-openings-expansions-2024/>.

## 2023

“Abu Dhabi night sky lit up by light art exhibition.” *National News*, 15 November 2023. <https://www.thenationalnews.com/uae/2023/11/15/abu-dhabi-night-sky-lit-up-by-light-art-exhibition/>.

Banks, Grace. “Viral Art Collective teamLab Have Transformed a Tokyo Forest With Thousands of Fluorescent Sculptures.” *Forbes*, 30 April 2023. <https://www.forbes.com/sites/gracebanks/2023/04/30/viral-art-collective-teamlab-have-transformed-a-tokyo-forest-with-thousands-of-fluorescent-sculptures/?sh=776414454fde>

Burgos, Matthew. “Teamlab Plants Interactive Installations at Manar Abu Dhabi” (exhibition review). *Designboom*, 21 December 2023. <https://www.designboom.com/art/teamlab-mangrove-island-exhibition-interactive-installations-manar-abu-dhabi-12-21-2023/>.

Cam, Lisa. “Instagram-friendly teamLab: Future Park in Hong Kong – what to expect in the interactive art exhibition by Japanese digital art powerhouse.” *South China Morning Post*, 4 July 2023. <https://www.scmp.com/lifestyle/arts-culture/article/3226394/instagram-friendly-teamlab-future-park-hong-kong-what-expect-interactive-art-exhibition-japanese>

Chatterjee, Pyusha. “Tokyo’s teamLab Borderless Museum: An Odyssey Beyond Traditional Art Spaces.” *Travel + Leisure*, 21 November 2023. <https://www.travelandleisureasia.com/in/news/know-about-teamlab-borderless-museum-in-tokyo/>.

Chee Wah, Lim. “Confirmed: the all-new teamLab Borderless is opening in Azabudai Hills on February 9” (exhibition review). *Time Out*, 21 December 2023.

<https://www.timeout.com/tokyo/news/confirmed-the-all-new-teamlab-borderless-is-opening-in-azabudai-hills-on-february-9-122123>.

Chow, Aaron. "TeamLab Unveils New Artwork at Engyoji Temple in Japan." *Hypebeast*, 3 May 2023. <https://hypebeast.com/2023/5/teamlab-engyoji-temple-solo-exhibition-info>

Davis, Ben. "These Were the Most Popular Museums in the World, According to Google's 'Year in Search'." *Artnet News*, 20 December 2023. <https://news.artnet.com/art-world/google-trends-top-museums-teamlab-ark-encounter-2411845>.

Grouard, Salome. "From Mirror members' solo concerts to teamLab's Hong Kong debut: 8 events not to miss in July 2023." *Tatler Asia*, 27 June 2023. <https://www.tatlerasia.com/lifestyle/entertainment/hong-kong-events-july-2023>

Ha, Thu-Huong. "A first look inside teamLab's new Borderless museum." *The Japan Times*, 21 November 2023. <https://www.japantimes.co.jp/culture/2023/11/21/art/teamlab-borderless-first-look/>.

Imada, Kaila. "Here are all the amazing teamLab exhibitions in Japan." *TimeOut*, 16 May 2023. <https://www.timeout.com/tokyo/art/here-are-all-the-amazing-teamlab-exhibitions-in-japan>

Imada, Kaila. "teamLab Planets Tokyo has a new digital art installation playing with water and light." *Time Out*, 5 September 2023. <https://www.timeout.com/tokyo/news/teamlab-planets-tokyo-has-a-new-digital-art-installation-playing-with-water-and-light-090523>.

Imada, Kaila. "teamLab has transformed a historical temple in Himeji with new digital art" (Shoshazan Engyoji Temple exhibition review). *TimeOut*, 9 May 2023. <https://www.timeout.com/tokyo/news/teamlab-has-transformed-a-historical-temple-in-himeji-with-new-digital-art-050923>

Katsikopoulou, Myrto. "teamLab expands its digital museum in tokyo with an immersive garden of floating orchids." *Designboom*, 23 January 2023. <https://www.designboom.com/art/teamlab-expands-digital-museum-tokyo-immersive-garden-floating-orchids-01-23-2023/>

McInnis, Kaitlyn. "Toyko-Based TeamLab Announces 70% Completion Of Sprawling Abu Dhabi Exhibit." *Forbes*, 29 December 2023.

Petridou, Christina. "bubble universe: a glimpse into teamlab's new borderless museum at tokyo's azabudai hills." *designboom*, 25 November 2023. <https://www.designboom.com/art/bubble-universe-teamlab-new-borderless-museum-tokyo-azabudai-hills-11-25-2023/#:~:text=teamlab's%20new%20borderless%20museum%20at%20azabudai%20hills&text=The%20first%20exhibition%2C%20Bubble%20Universe,an%20endless%20interplay%20of%20light.>

Sheppard, Amanda. "Inside Hong Kong's sudden hunger for art and culture in 2023: from record auction sales to TeamLab's first installation in the city and those lovable giant rubber ducks." *South China Morning Post*, 23 June 2023.

<https://www.scmp.com/magazines/style/leisure/article/3225147/inside-hong-kongs-sudden-hunger-art-and-culture-2023-record-auction-sales-teamlabs-first>

teamlab. "Art, Light and the Power of Curated Collaboration: An interview with international art collective teamLab." Interview with Monica Ray Scott. *Art Museums of the World*, 10 January 2023. <https://medium.com/art-museums-of-the-world/art-light-the-power-of-curated-collaboration-interview-with-international-art-collective-cffad040ae53>

"teamLab Planets TOKYO Wins the World Travel Awards for 'Asia's Leading Tourist Attraction 2023.'" *Associated Press*, 11 September 2023. <https://apnews.com/press-release/business-wire/tokyo-china-8f3e669b22164354a087b54d3656834d>.

"tokyo's digital art scene immerses tradition into modernity: must-see openings in 2023-24 Art." *designboom*, 1 September 2023. <https://www.designboom.com/art/tokyo-digital-art-scene-blends-tradition-with-modernity-must-see-openings-09-01-2023/>.

Toshiyuki, Inoko. "Meet Toshiyuki Inoko, the man behind teamLab's 'SuperNature' Macao." Interview with Tara Sobti. *Tatler Asia*, 5 June 2023. <https://www.tatlerasia.com/lifestyle/arts/team-lab-founder-interview-toshiyuki-inoko?>

## 2022

Bedirian, Razmig. "TeamLab Phenomena Abu Dhabi to open in the Cultural District on Saadiyat Island." *The National News*, 24 June 2022. <https://www.thenationalnews.com/arts-culture/2022/06/24/teamlab-phenomena-abu-dhabi-to-open-in-the-cultural-district-on-saadiyat-island/>.

Bhargava, Aaina. "How Seoul is Becoming a Top Art Destination." *Tatler Asia*, 29 August 2022. <https://www.tatlerasia.com/culture/arts/frieze-art-fair-opens-its-inaugural-edition-in-seoul-opens-this-week>

Cole, Margherita. "Immersive Installation Takes Over a Japanese Botanical Garden Turning It Into a Surreal Dreamscape." *My Modern Met*, 12 May 2022. <https://mymodernmet.com/teamlab-botanical-garden-osaka-installation/>

Compton, Nick. "TeamLab: how a Tokyo art collective pioneered an immersive art boom." (Pace Gallery exhibition review). *Wallpaper*, 24 June 2022. <https://www.wallpaper.com/art/teamlab-tokyo-art-collective-immersive-art>

Dorsey, Avon. "teamLab Dives Into the Metaverse With New 'Matter Is Void' Project." *Hypebeast*, 26 February 2022. <https://hypebeast.com/2022/2/teamlab-2022-matter-is-void-nft-artwork-project>.

Fontaine, Pearl. "Pace Seoul Debuts Design Updates, New Courtyard, and Tea House in Time for Frieze Week" (exhibition reviews). *Whitewall*, 29 August 2022. <https://whitewall.art/art/pace-seoul-debuts-design-updates-new-courtyard-and-tea-house-in-time-for-frieze-week>.

Ghassemitari, Shawn. "teamLab Visualizes Life as an Uninterrupted Flow of Energy" (Pace Gallery exhibition review). *Hypebeast*, 23 June 2022. <https://hypebeast.com/2022/6/teamlab-existence-in-an-infinite-continuity-pace-gallery>.

Gieser, Nicole. "PREVIEW ON FRIEZE SEOUL 2022." *Art Markt*, 30 August 2022. <https://www.artmarkt.net/en/2022/09/02/frieze-seoul-2022-preview/>

Jhala, Khabir. "UK's 'largest immersive arts experience'—showing huge digital images of Cezanne and Klimt—planned for London." *The Art Newspaper*, 25 May 2022. <https://www.theartnewspaper.com/2022/05/25/uks-largest-immersive-arts-experienceshowing-huge-digital-images-of-cezanne-and-klimtplanned-for-london>

Katsikopoulou, Myrto. "teamLab's new multi-sensory immersive art space in abu dhabi is 'home to infinite curiosity" (Pace Gallery exhibition review). *Designboom*, 23 June 2022. <https://www.designboom.com/architecture/teamlab-new-multi-sensory-immersive-art-space-abu-dhabi-home-infinite-curiosity-06-23-2022/>.

Katy Shiu-Chin Chieh. "Post-pandemic Great Strides: Marc Glimcher CEO of Pace Gallery Making New Arrangements for Worldwide Locations." *ARTouch*, October 1, 2022. <https://artouch.com/art-market/content-82363.html>

Kinsella, Eileen. "TeamLab Is Suing a Los Angeles Museum for Allegedly Copying Its Instagram-Friendly Light Installations for Its Own Display." *Artnet News*, 27 April 2022. <https://news.artnet.com/art-world/teamlab-museum-of-dream-space-lawsuit-2105207>

Liu, Lyla. "Japan's teamLab opens immersive future park in Taipei" (National Taiwan Science Education Center exhibition review). *Taiwan News*, 7 February 2022. <https://www.taiwannews.com.tw/en/news/4434246>.

Luo, Ziyang. "The opening of the first Frieze Art Fair in Seoul: the Asian art market is forming a new pattern" (Pace Gallery exhibition review). *YITART*, 3 September 2022.

McLaughlin-Eastham, rebecca. "Abu Dhabi to launch TeamLab Phenomena on Saadiyat Island." *Euronews*, 24 June 2022. <https://www.euronews.com/2022/06/20/abu-dhabi-to-launch-teamlab-phenomena-on-saadiyat-island>.

Min-Hee, Shin. "Local galleries put their best food forward on the sidelines of Frieze and K1af" (Pace Gallery exhibition reviews). *Korea Joong Ang Daily*, 31 August 2022. <https://koreajoongangdaily.joins.com/2022/08/31/culture/artsDesign/korea-gallery-exhibition/20220831185709741.html>

Morris, Lauren Grace. "Scenography Is a Teacher of More Immersive Spatial Design. Look to TeamLab's First Production." *FRAME*, 5 October 2022. <https://frameweb.com/article/shows/scenography-is-a-teacher-of-more-immersive-spatial-design-look-to-teamlabs-first-production>

Myers, Lynne. "teamLab digitizes nature for interactive light experience in a Japanese garden" (Kairakuen Garden exhibition preview). *Designboom*, 19 January 2022. <https://www.designboom.com/art/teamlab-digitizes-nature-interactive-light-experience-japanese-garden-01-19-2022/>.

Nakamura, Nayumi. "Japan's En Tea and TeamLab create mesmerising digital art in a cup of tea." *Vogue*, 28 June 2022. <https://www.vogue.in/culture-and-living/content/tea-now-japan-en-tea-and-team-lab-create-an-infinite-bloom-in-a-cup-of-tea>

O'Brien, Hettie. "Immersive exhibitions: the future of art or overpriced theme parks?" *The Guardian*, 20 April 2022. <https://www.theguardian.com/artanddesign/2022/apr/20/immersive-exhibitions-the-future-of-art-or-overpriced-theme-parks>.

"Pace Verso Announces Large-Scale Activation in NYC with Grimes | NFT CULTURE | Web3 Culture NFTs & Crypto Art." *Coinparative*, 12 October 2022. <https://www.coinparative.com/nft-news/pace->



verso-announces-large-scale-activation-in-nyc-with-grimes-nft-culture-web3-culture-nfts-crypto-art/

“Pace Verso Details Fall 2022 NFT Program, Launching on October 10.” *NFT Culture*, 27 September 2022. <https://www.nftculture.com/nft-news/pace-verso-details-fall-2022-nft-program-launching-on-october-10/>

“Pace Verso Announces Large-Scale Activation in NYC with Grimes.” *NFT Culture*, 12 October 2022. <https://www.nftculture.com/nft-news/pace-verso-announces-large-scale-activation-in-nyc-with-grimes/>

Ravenscroft, Tom. "TeamLab reveals 'home for infinite curiosity' on Abu Dhabi's Saadiyat Island." *Dezeen*, 24 June 2022. <https://www.dezeen.com/2022/06/24/teamlab-phenomena-abu-dhabi-saadiyat-island/>.

Russeth, Andrew. “Pace Gallery Can’t Stop Expanding in Seoul, Where It has Upgraded in High Style.” *ARTnews*, 1 September 2022. <https://www.artnews.com/art-news/news/pace-seoul-expands-frieze-week-1234637719/>

Schmitt, Jacques. "À Genève, une Turandot enluminée." *ResMusica*, 23 June 2022. <https://www.resmusica.com/2022/06/23/a-geneve-une-turandot-enluminee/>.

“Seoul welcomes the opening of Kiascope and the first Frieze Seoul, and exhibitions at surrounding galleries are launched simultaneously” (Pace Gallery exhibition review). *ARTouch*, 2 September 2022. <https://artouch.com/art-news/content-79751.html>

Simode, Fabien. "Drones D'Anniversaire." In *The Eye. L'Oeil*, no. 753, 1 April 2022: 16, illustrated.

Sood, Gaurav. “TeamLab’s Mesmerizing Interactive Orbs of Light Opened Our Perception of the Real World Around Us.” *Yanko Design*, 29 March 2022.

<https://www.yankodesign.com/2022/03/29/teamlabs-mesmerizing-interactive-orbs-of-light-opened-our-perception-of-the-real-world-around-us/>

Steen, Emma. "In photos: must-see highlights at teamLab's sensational digital art forest in Kyushu" (Mifuneyama Rakuen Park exhibition preview). *Time Out*, 9 March 2022.

<https://www.timeout.com/tokyo/news/in-photos-must-see-highlights-at-teamlabs-sensational-digital-art-forest-in-kyushu-030922>.

Steen, Emma. "teamLab is taking over a botanical garden in Osaka and it looks surreal" (Nagai Botanical Garden exhibition preview). *Time Out*, 11 May 2022.

<https://www.timeout.com/tokyo/news/teamlab-is-taking-over-a-botanical-garden-in-osaka-and-it-looks-surreal-051122>.

Suzuki, Ryuzo. "Lighting installations evoke eternal flow of time" (Kairakuen Garden exhibition review). *The Japan News*, 27 February 2022. <https://the-japan-news.com/news/article/0008272700>.

Takac, Balasz. "Pace Verso Presents First-Ever NFT Project by Interdisciplinary Art Collective teamLab." *Widewalls*, 30 September 2022. <https://www.widewalls.ch/magazine/pace-verso-teamlab>

teamLab. "Borderless Imagination" Interview with *Aesthetica Magazine*. *Aesthetica Magazine*, 1 July 2022.

"teamLab Phenomena Abu Dhabi devient la nouvelle maison de la 'curiosité infinie' dans le district culturel de Saadiyat." *Le Lezard*, 23 June 2022. <https://www.lezard.com/communiquer-20450020.html>.

"teamLab Phenomena Abu Dhabi Revealed as World's New 'Home for Infinite Curiosity' in Saadiyat Cultural District." *Yahoo Finance*, 23 June 2022. <https://finance.yahoo.com/news/teamlab-phenomena-abu-dhabi-revealed-163600205.html>.

Wiener, Anna. "The Rise of 'Immersive' Art." *The New Yorker*, 10 February 2022.  
<https://www.newyorker.com/news/letter-from-silicon-valley/the-rise-and-rise-of-immersive-art>.

Zaman, Samihah. "Abu Dhabi to welcome immersive digital art experience at teamLab Phenomena." *Gulfnews*, June 23, 2022. <https://gulfnews.com/uae/abu-dhabi-to-welcome-immersive-digital-art-experience-at-teamlab-phenomena-1.88789542>.

## 2021

Abrams, Amah-Rose. "TeamLab Wins Its Lawsuit Against a Chinese Company That Replicated One of the Collective's Immersive Art Experiences." *Artnet News*, 16 December 2021.  
<https://news.artnet.com/art-world/teamlab-wins-copyright-case-china-2049729>.

Bravo, Tony. "Bay Area museums, galleries back with big experiences this summer" (Asian Art Museum preview). *San Francisco Chronicle*, 17 June 2021. <https://datebook.sfchronicle.com/art-exhibits/bay-area-museums-galleries-back-with-big-experiences-this-summer>

Bravo, Tony. "teamLab's 'Continuity' at the Asian Art Museum is a uniquely immersive, interactive experience" (Asian Art Museum exhibition review). *San Francisco Chronicle*, 16 July 2021. <https://datebook.sfchronicle.com/art-exhibits/teamlabs-continuity-at-the-asian-art-museum-is-a-uniquely-immersive-interactive-experience>

Furutani, Kasey. "teamLab now has a bathhouse and sauna with digital art in Roppongi" (Rinkan Sauna exhibition review). *Time Out*, 2 August 2021. <https://www.timeout.com/tokyo/news/teamlab-now-has-a-bathhouse-and-sauna-with-digital-art-in-roppongi-080221>

Furutani, Kasey. "This extraordinary teamLab exhibition in a Kyushu forest is returning this summer" (Mifuneyama Rakuen Park exhibition preview). *TimeOut Tokyo*, 11 May 2021.  
<https://www.timeout.com/tokyo/news/this-extraordinary-teamlab-exhibition-in-a-kyushu-forest-is-returning-this-summer-051121>

Furutani, Kasey. “The outdoor digital monolith at teamLab Planets Tokyo is changing into a pillar of fire” (teamLab Planets Tokyo review). *TimeOut Tokyo*, 1 April 2021.

<https://www.timeout.com/tokyo/news/the-outdoor-digital-monolith-at-teamlab-planets-tokyo-has-changed-into-a-pillar-of-fire-040121>

Ghassemitari, Shawn. “Step Into teamlab’s Interactive Garden Installation” (teamLab Planets exhibition review). *Hypebeast*, 28 September 2021. <https://hypebeast.com/2021/9/teamlab-planets-floating-flower-garden-flowers-and-i-are-of-the-same-root-the-garden-and-i-are-one>

Hinkle, Annette. “Fall Exhibitions at Pace Gallery” (Pace Gallery exhibition preview). *Sag Harbor Express*, 1 September 2021. <https://sagharborexpress.com/fall-exhibitions-at-pace-gallery>

Hodge, Dan and Amanda Sealy. “Alive with 13,000 ‘floating’ orchids, this is a garden like no other” (teamLab Planets exhibition review). *CNN Style*, 27 September 2021. <https://www.cnn.com/style/article/teamlab-orchid-garden-tokyo/index.html>

Hua, Vanessa. “Diving into teamLab’s ‘sea of creativity’ at the Asian Art Museum” (Asian Art Museum exhibition review). *San Francisco Chronicle*, 22 July 2021. <https://datebook.sfchronicle.com/art-exhibits/diving-into-teamlabs-sea-of-creativity-at-the-asian-art-museum>

Imada, Kaila. “teamLab is opening a vegan ramen restaurant in Tokyo.” *TimeOut*, 22 September 2021. <https://www.timeout.com/tokyo/news/teamlab-is-opening-a-vegan-ramen-restaurant-in-tokyo-092221>

Katz, Leslie. “Dazzling wonderland fills Asian Art Museum’s new wing” (Asian Art Museum exhibition review). *San Francisco Examiner*, 16 July 2021. <https://www.sfexaminer.com/entertainment/dazzling-wonderland-fills-asian-art-museums-new-wing/>

Lawrence, Lee. “The Asian Art Museum: Full of Art With a Past, Not of the Past” (Asian Art Museum exhibition review). *The Wall Street Journal*, 6 August 2021. Web version: <https://www.wsj.com/articles/asian-art-museum-san-francisco-ai-weiwei-chanel-miller-jenifer-k-wofford-jas-charanjiva-expansion-11628284949>

Lim, Geun-Joon. "Pace Gallery Expands its Presence in Asia." *Art in Culture*, November 2021: 142-149, illustrated.

McInnis, Kaitlyn. "TeamLab Planets In Tokyo Has Just Unveiled Immersive New Living Garden Art Installations" (teamLab Planets Tokyo exhibition preview). *Forbes*, 28 July 2021.

<https://www.forbes.com/sites/kaitlynmcinnis/2021/07/28/teamlab-planets-in-tokyo-has-just-unveiled-immersive-new-living-garden-art-installations/?sh=3996cbb77a76>

Pestana, Steven. "Every Wall is a Door" (Superblue exhibition review). *The Brooklyn Rail* 22, no. 200 (July/August 2021): illustrated. <https://brooklynrail.org/2021/07/artseen/Every-Wall-is-a-Door>

Segal, Mark. "The Art Scene, 09.30.21" (Pace Gallery exhibition review). *The East Hampton Star*, 30 September 2021. <https://www.easthamptonstar.com/arts/2021930/art-scene-093021>

Steen, Emma. "teamLab Planets Tokyo is Getting Two New Installations and They Are Stunning" (teamLab Planets exhibition preview). *TimeOut*, 29 June 2021.

<https://www.timeout.com/tokyo/news/teamlab-planets-tokyo-is-getting-two-new-installations-and-they-are-stunning-062921>

teamlab. "Interview." Interview with Plus. *Plus Magazine*, No. 3, Fall 2021, 53–63.

"teamLab's Turbo-Charged Art Playground Inaugurates the Asian Art Museum's New Pavilion" (Asian Art Museum exhibition review). *Artnet News*, 5 August 2021. <https://news.artnet.com/art-world/teamlab-continuity-asian-art-museum-san-francisco-1995936>

Thaddeus-Johns, Josie. "The 10 Best Booths at Art Basel in Basel 2021." *Artsy*, 22 September 2021. <https://www.artsy.net/article/artsy-editorial-10-best-booths-art-basel-basel-2021>

Yu, Betty. "High-Tech 'teamLab': Continuity' Exhibits opens at Asian Art Museum in San Francisco" (Asian Art Museum exhibition review). *CBS SF Bay Area*, 21 July 2021.

<https://sanfrancisco.cbslocal.com/2021/07/21/high-tech-teamlab-continuity-exhibits-opens-at-asian-art-museum-in-san-francisco/>

## 2020

"Artistry runs wild" (Cotai Expo exhibition review). *The Standard*, 30 January 2020.

<http://www.thestandard.com.hk/section-news/fc/12/215822/Artistry-runs-wild>

Choy, Gigi. "teamLab interactive digital art museum at Venetian Macao explores humans' connection with nature." *South China Morning Post*, 12 June 2020. <https://www.scmp.com/lifestyle/arts-culture/article/3088557/teamlab-interactive-digital-art-museum-venetian-macao>

McGivern, Hannah. "Going Dutch: teamLab to Launch Permanent Exhibition in the Netherlands in 2024." *The Art Newspaper*, 26 August 2020. <https://www.theartnewspaper.com/news/teamlab-to-launch-permanent-exhibition-in-netherlands-in-2024>

Mehra, Pallavi. "Live on YouTube, TeamLab will transform your artworks into digital drawings for the world to see." *Architectural Digest India*, 21 August 2020.

<https://www.architecturaldigest.in/content/youtube-teamlabs-new-initiative-will-transform-tv-digital-artwork-try-now/#s-cust0>

Movius, Lisa. "teamLab to Open Permanent Installation in Shanghai Nightclub." *The Art Newspaper*, 25 September 2020. <https://www.theartnewspaper.com/news/teamlab-to-open-permanent-installation-in-shanghai-nightclub>

Nagi, Dominic. "Q&A with teamLab Founder Toshiyuki Inoko." *Discovery*, 18 February 2020.

<http://discovery.cathaypacific.com/q-and-a-teamlab-founder-toshiyuki-inoko/>

“Once upon a teamlab.” *China Daily*, 15 February 2020.

<http://www.chinadaily.com.cn/a/202002/15/WS5e476387a310128217277c07.html>

## 2019

Ayres, Ed. “Making magic from light and pixels”. *ABC Net*, 9 October 2019.

<https://www.abc.net.au/radionational/programs/the-art-show/toshiyuki-inoko/11586070>

Estiler, Keith. “teamLab's ‘Forest of Resonating Lamps’ Installation Shines Pink for Spring 2019.”

*Hypebeast*, 8 February 2019. <https://hypebeast.com/2019/2/teamlab-forest-of-resonating-lamps-installation>

F, Eddy. “There’s an Incredible Interactive Digital Art Installation by teamLab Coming to the Barbican”

(exhibition review). *Time Out London*, 4 March 2019. <https://www.timeout.com/london/news/theres-an-incredible-interactive-digital-art-installation-coming-to-the-barbican-030419>

Martin, James Gabriel. “See Japan's Takeo Hot Springs transformed by a colourful and futuristic exhibition” (Mifuneyama Rakuen exhibition review). *Lonely Planet*, 7 August 2019.

<https://www.lonelyplanet.com/news/2019/08/07/teamlab-takeo-kyushu-japan/>

Michalarou, Efi. “Art Cities: Palo Alto - teamLab” (Pace Gallery exhibition review). *Dream Idea Machine*,

accessed 15 January 2019. <http://www.dreamideamachine.com/en/?p=43724>

Rae, Naomi. “Japanese Experience-Art Sensation teamLab Cancels Its Brooklyn Debut to Rethink Its

Strategy for Cracking the US Market.” *Artnet News*, 13 August 2019. <https://news.artnet.com/art-world/teamlab-industry-city-brooklyn-1623670>

Rae, Naomi. “teamLab’s Tokyo Museum Has Become the World’s Most Popular Singular-Artist Destination, Surpassing the Van Gogh Museum.” *Artnet News*, 7 August 2019.

<https://news.artnet.com/exhibitions/teamlab-museum-attendance-1618834>

teamLab. “The Elemental Intersection of Art and Technology.” Interview with Min Chen. *Jump Start*, 21 January 2019. <https://jumpstartmag.com/blog/the-elemental-intersection-of-art-and-technology>

teamLab. “The Presence of Others in a World without Boundaries: An Interview with teamLab.” Interview with Krisztina Rosner. *The Theatre Times*, 17 March 2019. <https://thetheatretimes.com/the-presence-of-others-in-a-world-without-boundaries-an-interview-with-teamlab/>

“The 50 Best Galleries in London, 2019.” *Time Out London*, no. 2519, February 26–March 4, 2019: 29–30, illustrated.

Ward, Sarah. “You’ll Soon Be Able to Walk Along a Digital Waterfall in This Immersive Shanghai Installation” (Tank Shanghai exhibition preview). *Concrete Playground*, 2 March 2019. <https://concreteplayground.com/sydney/arts-entertainment/youll-soon-be-able-to-walk-through-a-digital-waterfall-in-this-immersive-shanghai-installation>

## 2018

Baird-Remba, Rebecca. “Japanese Digital Art Collective Plans 55k-sf Gallery in Industry City.” *Commercial Observer*, 28 June 2018. <https://commercialobserver.com/2018/06/japanese-digital-art-collective-plans-55k-sf-gallery-in-industry-city/>

Baker, Tora. “Teamlab’s intricate digital floral patterns grounded in traditional Japanese art” (Pace Gallery exhibition review). *Creativeboom*, 13 November 2018. <https://www.creativeboom.com/inspiration/teamlabs-intricate-digital-floral-patterns-grounded-in-traditional-japanese-art/>

Beade, Anne. “Tokyo digital art museum looks to 'expand the beautiful'” (exhibition preview). *Art Daily*, 4 May 2018. <http://artdaily.com/news/104359/Tokyo-digital-art-museum-looks-to--expand-the-beautiful--#.WvSaVkxFyUm>



Buder, Sarah. “Tokyo’s New Digital Art Museum Is Designed to Blow Your Mind.” *AFAR*, 14 August 2018. <https://www.afar.com/magazine/tokyos-new-digital-art-museum-is-designed-to-blow-your-mind>

Butler, Alex. “A New Art Museum in Tokyo Will Take You through a Wonderland of Digital Art” (Mori Building Digital Art Museum exhibition preview). *Lonely Planet*, 11 May 2018. <https://www.lonelyplanet.com/news/2018/05/11/mori-building-digital-art-museum/>

Chung, Stephy. “‘Ultra-technologists’ to Open Digital-only Museum in Tokyo.” *CNN*, 27 January 2018. <https://www.cnn.com/style/article/teamlab-mori-building-borderless-museum/index.html>

“Digital Exhibits Give Kids Artistic Touch” (Future Park exhibition review). *Asia Pacific Daily*, 22 May 2018. <https://www.apdnews.com/e-lifestyle/848975.html>

Disheng, Neo. “Positive Interconnectivity: Overlapping Artworks By teamLab at New Digital Art Museum in Tokyo.” *Indesign Live*, 24 July 2018. <https://www.indesignlive.sg/projects/teamlab-new-digital-art-museum-tokyo>

Demetriou, Danielle. “The Death of the Art Gallery? Japan’s New Digital Museum May Offer a Glimpse of the Future.” *Telegraph*, 12 June 2018. <https://www.telegraph.co.uk/travel/destinations/asia/japan/articles/tokyo-digital-art-museum-review/>

Edalatpour, Jeffrey. “‘Continuous Life and Death’ at Pace Palo Alto” (exhibition review). *Metro Active*, 28 November 2018. <http://www.metroactive.com/arts/Life-and-Death-Exhibit-Pace-Palo-Alto-Digital-Art.html>

Grozdanic, Ena. “NGV Triennial, National Gallery of Victoria, Melbourne, Australia” (exhibition review). *Frieze*, no. 194 (April 2018): 142, illustrated.

“Interactive Digital Art Museum Opens in Tokyo.” *Artforum*, 27 June 2018.

<https://www.artforum.com/news/interactive-digital-art-museum-opens-in-tokyo-75886>

Ireland, Kapila. “Shiseido Unveils Multisensorial Art Installation for Jewel Changi.” *DFNI Frontier*, 4 October 2018. <https://www.dfnionline.com/latest-news/shiseido-unveils-multisensorial-art-installation-jewel-changi-04-10-2018/>

Lanigan, Roisin. “Inside the High-Tech Japanese Art Installation That’s Like Stepping into a Dream.” *Mutual Art*, 23 July 2018. <https://www.mutualart.com/Article/Inside-the-High-Tech-Japanese-Art-Instal/CFDF755E05940250>

Lin, Annette. “Rethinking the Laws of Nature at Helsinki’s New Amos Rex Museum” (exhibition review). *Hyperallergic*, 2 October 2018. <https://hyperallergic.com/461350/rethinking-the-laws-of-nature-at-helsinki-s-new-amos-rex-museum/>

Mason, Brook. “Tokyo High-Tech Collective teamLab’s Digital Artistry Is Circling the Globe.” *Architectural Digest*, 25 September 2018. <https://www.architecturaldigest.com/story/teamlab>

Mori, Kurumi. “Tokyo Unveils World’s First All-Digital Psychedelic Art Museum.” *Bloomberg*, 3 July 2018. <https://www.bloomberg.com/news/articles/2018-07-04/at-psychedelic-tokyo-museum-light-and-space-are-the-art>

Mun-Delsalle, Y-Jean. “Japanese Digital Art Collective TeamLab Imagines A World Without Any Boundaries” (La Villette exhibition review). *Forbes*, 13 August 2018. <https://www.forbes.com/sites/yjeanmundelsalle/2018/08/13/japanese-digital-art-collective-teamlab-imagines-a-world-without-any-boundaries/>

Neuendorf, Henri. “Futuristic Collective teamLab Will Launch Its Own Museum in Tokyo, Promising a Wonderland of Digital Art.” *Artnet*, 2 February 2018. <https://news.artnet.com/art-world/teamlab-museum-tokyo-1210904>

Nonnenberg, Sheryl. “teamLab Explores the ‘Now of Eternity’” (Pace Gallery exhibition review). *Palo Alto Online*, 19 December 2018. <https://paloaltoonline.com/news/2018/12/19/teamlab-explores-the-now-of-eternity>

Read, Rachel. “TeamLab Digital Art Museum Sells Out on Opening Day.” *Blooloop*, 21 June 2018. <https://blooloop.com/link/teamlab-digital-art-museum-mori-tokyo/>

Senda, Shuhei. “teamLab Planets Tokyo: A ‘Body Immersive’ Exhibition of All-Encompassing Digital Art.” *Designboom*, 6 July 2018. <https://www.designboom.com/art/teamlab-planets-tokyo-body-immersive-07-06-2018/>

Shaw, Anny. “State of the Art in Dubai.” *The Art Newspaper*, 22 March 2018. <https://www.theartnewspaper.com/news/state-of-the-art-in-dubai>

Smith, Andrea. “You can look in through the skylights of this new underground art museum in Helsinki” (The Amos Rex Museum exhibition review). *Lonely Planet*, 4 September 2018. <https://www.lonelyplanet.com/news/2018/09/04/underground-art-museum-helsinki/>

“teamLab: Au-delà des limites” (Grande halle de la Villette exhibition review). *Up’ Magazine*, 2 March 2018. <http://up-magazine.info/index.php/arts-3/7496-teamlab-au-dela-des-limites>

teamLab. “Borderless and Brilliant: teamLab’s Dreamlike Digital Art Museum is Now Open.” Interview with Shuhei Senda. *Designboom*, 15 July 2018. <https://www.designboom.com/art/teamlab-mori-building-digital-art-museum-open-interview-07-15-2018/>

Vonesh, Marissa. “Interactive, Digital Art Museum Opens in Tokyo.” *Smithsonian*, 25 June 2018. <https://www.smithsonianmag.com/smart-news/interactive-digital-art-museum-opens-tokyo-180969439/>

Westin, Monica. “teamLab” (Pace Gallery exhibition review). *Artforum*, accessed 2 January 2019. <https://www.artforum.com/picks/teamlab-77982>

Zhou, Lily. “Beginnings and Endings: teamLab’s Continuous Life and Death at the Now of Eternity” (Pace Gallery exhibition review). *Stanford Arts Review*, 16 December 2018.  
<http://stanfordartsreview.com/beginnings-and-endings-teamlabs-continuous-life-and-death-at-the-now-of-eternity/>

Zhou, Xin. “Open Borders.” *Wallpaper\* China* (November 2018): 122–127, illustrated.

## 2017

Azzarello, Nina. “teamlab's Color-changing Floating Spheres in Singapore Respond to Human Touch” (National Gallery Singapore exhibition review). *Designboom*, 1 June 2017.  
<http://www.designboom.com/art/teamlab-national-gallery-singapore-homogenizing-transforming-world-06-01-2017/>

Afnan, Nooshfar. “Living Digital Forest and Future Park: TeamLab” (Pace Beijing exhibition review). *Art Asia Pacific*, accessed 23 August 2017.  
<http://www.artasiapacific.com/Magazine/WebExclusives/LivingDigitalForestAndFuturePark>

Boris, Peter. “Art & Technology – Art Basel Hong Kong.” Interview with Alana Wilson. *FAD*, 26 March 2017. <http://fadmagazine.com/2017/03/26/art-technology-art-basel-hong-kong/>

Clark, Igor. “teamLab. Transcending Boundaries” (Pace London exhibition review). *Art Rabbit*, 8 March 2017. <https://www.arrabbit.com/network/features/2017-march/teamlab-transcending-boundaries>

Dent-Brocklehurst, Mollie and Mark Davy. “Future - Pace: In the Blink of an Eye.” *Art Premium* (Spring 2017): 94–99, illustrated.

Dent-Brocklehurst, Mollie and Mark Davy. “Future\ Pace: A New Strategic Partnership.” *Art Media Agency* (Spring 2017): 6–11, illustrated.

Inoko, Toshiyuki. “Lose Yourself in TeamLab’s Immersive London Exhibition” (exhibition review). Interview with Freire Barnes. *The Culture Trip*, 3 March 2017. Online video, 02:56. <https://theculturetrip.com/europe/united-kingdom/england/london/articles/lose-yourself-in-teamlabs-immersive-london-exhibition/>

Frankel, Eddy. “TeamLab: The Tokyo ‘Ultra-technologists’ Creating Totally Immersive Art” (Pace London exhibition review). *Time Out London*, 23 January 2017. <http://www.timeout.com/london/art/teamlab-the-tokyo-ultra-technologists-creating-totally-immersive-art>

Gamerman, Ellen. “The Top Selfie-Worthy Museum Shows of 2017” (Pace Art + Technology exhibition review). *The Wall Street Journal*, 9 January 2017. <http://www.wsj.com/articles/art-shows-that-shine-in-selfies-1483977882>

Gavin, Francesca. “The Pace of the Future.” *The Paper Magazine*, no.2 (April 2017): 10–15, illustrated.

Gerlis, Melanie. “Let’s Get Digital: How Do You Monetise a Virtual Art Experience?” *Financial Times*, 3 February 2017. <https://www.ft.com/content/6e59e060-e8a8-11e6-967b-c88452263daf>

Jing Nan. “Hong Dong London de Shu Wei Yi Shu Zhan” (Pace London exhibition review). *FT Chinese*, 30 March 2017. <http://www.ftchinese.com/story/001071980>

Li, Suchao. “teamLab: Da Po Ci Yuan Bi de Zhong Ji Ji Shu Zhuan Jia” (Pace London exhibition review). *Artco China* (March 2017): 56–61, illustrated.

Maitland, Hayley. “TeamLab: The Japanese Art Collective You Need to Know” (Pace London exhibition review). *Vogue*, 27 January 2017. <http://www.vogue.co.uk/gallery/teamlab-transcending-boundaries-exhibition-pace-london>

[McLaughlin](#), Aimée. “Transcending Boundaries, by teamLab” (Pace London exhibition review). *Design Week*, 25 January 2017. <https://www.designweek.co.uk/inspiration/transcending-boundaries-teamlab/>

Michalska, Julia, José da Silva and Louisa Buck. “Three to See: London” (Pace London exhibition review). *The Art Newspaper*, 27 January 2017. <http://theartnewspaper.com/news/news/three-to-see-london%3D2017-01-27/>

Ng, Brady. “teamLab: An Equal World.” *Art Asia Pacific*, September/October 2017: 82–93, illustrated.

Kordic, Angie. “Pace Announces New Exhibition by teamLab – A Digital Art Phenomenon from Japan” (Pace London exhibition review). *Widewalls*, accessed 30 January 2017. <http://www.widewalls.ch/teamlab-japan-exhibition-pace-gallery-london/>

Kudo, Takashi. “teamLab ‘Hua Wu Sen Lin’ Beijing Zhan Fang, Dong Fang Mei Xue Zai Shu Zi Ke Ji Zhong Chong Sheng” (Pace Beijing exhibition review). Interview with Xie Siman. *The Art Newspaper (China)*, 19 May 2017. <http://www.tanchinese.com/exhibitions/29096/>

Parsons, Elly. “Out of This World: TeamLab Adds Another Dimension to Pace Gallery” (exhibition review). *Wallpaper\**, 26 January 2017. <http://www.wallpaper.com/art/teamlab-tranforms-pace-gallery-into-an-interactive-light-installation>

Parsons, Elly. “What Lies Beneath: A Swirling Installation in Light by TeamLab is Pulling Us in” (NGV Triennial exhibition review). *Wallpaper\**, 15 December 2017. <https://www.wallpaper.com/art/teamlab-vortex-installation-ngv-triennial>

P.L. “Mono No Aware the Awareness of Impermanence” (Pace London exhibition review). *Art Premium* (March 2017): 76–81, illustrated.

“Projectors” (Pace London exhibition review). *BBC News*, 16 February 2017. Online video, 00:30. <http://www.bbc.co.uk/programmes/b08fw5xb>

Roth, David M. “Best of 2016: teamLab @ Pace Art + Technology” (exhibition review). *Square Cylinder*, 5 January 2017. <http://www.squarecylinder.com/2017/01/best-of-2016/>

Glimcher, Marc. “Making Art for All.” Interview with Darius Sanai. *LUX* (Fall 2017): 70–75, illustrated.

Sherwin, Skye. “teamLab London” (Pace London exhibition review). *Guardian Guide*, 21–27 January 2017, illustrated.

teamLab. “teamLab” (Pace Art + Technology exhibition review). Interview with Meritxell Rosell. *CLOT Magazine*, 18 January 2017. <http://www.clotmag.com/teamlab>

teamLab. “TeamLab: Where Artists, Architects, CG Animators, Mathematician and Engineers Come Together as One.” Interview with Roman Sheppard Dawson. *1 Granary*, 24 January 2017. <http://1granary.com/fine-art/teamlab-artists-architects-cg-animators-mathematician-engineers-come-together-one/>

“25 Most Promising Artists Worldwide: teamLab.” *LXRY*, December 2017: 140, illustrated.

Westall, Mark. “teamLab Are Back in London for New Show at PACE London” (exhibition review). *FAD*, 23 January 2017. <http://fadmagazine.com/2017/01/23/teamlab-come-back-london-show-pace-london/>

Wang, Jiabei. “teamLab Hen Mei, Dan Ta Bu Zhi Shi Ku, Hai Bao Han Ai Shang” (Pace Beijing exhibition review). *iFeng*, 19 May 2017. <http://wap.art.ifeng.com/?app=system&controller=artmobile&action=content&contentid=3326618>

Wallis, Jennifer. “Review: Transcending Boundaries at Pace Gallery” (exhibition review). *Ransom Note*, accessed 15 February 2017. <http://www.theransomnote.com/culture/reviews/review-transcending-boundaries-at-pace-gallery/>

Williams, Eliza. “teamLab Creates A Digital Wonderland at Pace London” (exhibition review). *Creative Review*, 27 January 2017. <https://www.creativereview.co.uk/teamlab-creates-digital-wonderland-pace-london/>

## 2016

Ainley, Nathaniel. “A River of Light Flowers Springs to Life in Japan.” *The Creators Project*, 31 October 2016. <http://thecreatorsproject.vice.com/blog/flower-bloom-gorge-japan-teamlab>

Ainley, Nathaniel. “TeamLab’s ‘Crystal Universe’ Looks Even Better in Person.” *The Creators Project*, 7 August 2016. <http://thecreatorsproject.vice.com/blog/inside-teamlab-stunning-crystal-universe-installation>

Azzarello, Nina. “teamLab Stages Its Largest Immersive Digital Art Exhibition in Tokyo” (Odaiba Aomi exhibition review). *Designboom*, 13 July 2016. <http://www.designboom.com/art/teamlab-dmm-planets-art-tokyo-digital-art-exhibition-07-13-2016/>

Azzarello, Nina. “teamLab Infills Pace Gallery with 20 Immersive Digital Installations” (exhibition review). *Designboom*, 15 February 2016. <http://www.designboom.com/art/teamlab-living-digital-space-future-parks-pace-gallery-02-15-2016/>

Baumgardner, Julie. “A Very Different Kind of Immersive Art Installation” (Pace Art + Technology exhibition review). *T: The New York Times Style Magazine*, 4 February 2016. <http://mobile.nytimes.com/2016/02/04/t-magazine/art/teamlab-living-digital-space-future-parks-pace-gallery-california.html>

Bouchara, Claire. “teamLab’s Largest LED Installation Yet Comes to Odaiba Yume-Tairiku 2016” (exhibition review). *Artinfo*, 28 July 2016. <http://enjp.blouinartinfo.com/news/story/1465221/teamlabs-largest-led-installation-yet-comes-to-odaiba-yume>



Bowles, Nellie. “The ‘Cultural Desert’ of Silicon Valley Finally Gets Its First Serious Art Gallery” (Pace Art + Technology exhibition review). *The Guardian*, 6 February 2016.  
<http://www.theguardian.com/technology/2016/feb/06/silicon-valley-andreessen-art-pace-gallery-menlo-park>

Bruney, Gabrielle. “teamLab Brings 20,000 Square Feet of Digital Art to California” (Pace Art + Technology exhibition preview). *The Creators Project*, 23 January 2016.  
[http://thecreatorsproject.vice.com/blog/teamlab?utm\\_source=tcpcb](http://thecreatorsproject.vice.com/blog/teamlab?utm_source=tcpcb)

Chang, Ashley and Andrew Choi. “The Hip New Happenings at Pace Gallery” (Pace Art + Technology exhibition review). *The Stanford Daily*, 30 July 2016.  
<http://www.stanforddaily.com/2016/07/30/pace-gallery-digital/>

Chim, Danelia. “Making Waves of Light” (ArtScience Museum exhibition review). *The New Paper*, 12 March 2016. <http://www.tnp.sg/news/singapore-news/making-waves-light>

“Culture Dash: A Virtual World in Living | Color” (Pace Art + Technology exhibition review). *San Francisco Magazine*, January 2016: 36, illustrated.

D’Angelo, Madelaine. “Pace Gallery Presents teamLab” (exhibition review). *Huffington Post*, 17 February 2016. [http://www.huffingtonpost.com/madelaine-dangelo/pace-gallery-presents-tea\\_b\\_9255812.html](http://www.huffingtonpost.com/madelaine-dangelo/pace-gallery-presents-tea_b_9255812.html)

Davis, Ben. “How teamLab’s Post-Art Installations Cracked the Silicon Valley Code” (Pace Menlo Park exhibition review). *Artnet News*, 26 May 2016. <https://news.artnet.com/art-world/teamlabs-silicon-valley-pace-show-504815>

Detje, Therese. “Flowers and Butterflies at Your Command” (Gyre exhibition review). *Metropolis Japan*, 9 September 2016. <http://metropolisjapan.com/transcending-boundaries-teamlab/>

Edelson, Zach. “This Japanese Collective of Designers and Programmers is Reimagining Art, Architecture, Interactivity” (Pace Art + Technology exhibition review). *The Architects Newspaper*, 1 September 2016. <http://archpaper.com/2016/09/teamlab-living-digital-space-future-parks/#gallery-0-slide-0>

Frank, Priscilla. “James Turrell’s Illuminated Chapel Will Make You See the Light.” *The Huffington Post*, 27 July 2016. [http://www.huffingtonpost.com/entry/james-turrells-illuminated-chapel-berlin\\_us\\_5797be1de4b02d5d5ed32a1d](http://www.huffingtonpost.com/entry/james-turrells-illuminated-chapel-berlin_us_5797be1de4b02d5d5ed32a1d)

Huang, Lijie. “TeamLab’s New Show at ArtScience a Bold Vision of Fine art in Digital Age” (exhibition review). *The Straits Times*, 18 March 2016. <http://www.straitstimes.com/lifestyle/teamlabs-new-show-at-artscience-a-bold-vision-of-fine-art-in-digital-age>

Huang, Lijie. “Japanese Art Collective teamLab to Show 15 Installations at ArtScience Museum” (exhibition preview). *Straits Times*, 2 February 2016. <http://www.straitstimes.com/lifestyle/arts/japanese-art-collective-teamlab-to-show-15-installations-at-artscience-museum>

Huang, Lijie. “Visit New Worlds at ArtScience Museum” (exhibition review). *Asia One*, 11 March 2016. <http://news.asiaone.com/news/lifestyle/visit-new-worlds-artscience-museum>

Kubo, Tomoyoshi. “Bizarre Alien Balloons Make Home Inside Shrine in Kyoto” (Light Festival exhibition review). *The Asahi Shimbun*, 19 August 2016. <http://www.asahi.com/ajw/articles/AJ201608190046.html>

Parsons, Elly. “Make Believe: Lose Yourself in TeamLab’s Immersive Lightworks” (Odaiba Aomi exhibition review). *Wallpaper\**, 4 August 2016. <http://www.wallpaper.com/art/teamlab-interactive-art-dmm-planets-world-of-wonders-lights-up-tokyo>

Sealy, Amanda. "Japan's Crystal Universe: A Magical Installation from Another Planet" (Odaiba Aomi exhibition review). *CNN*, 5 August 2016. <http://edition.cnn.com/2016/08/04/arts/teamlab-art-installation-tokyo/index.html>

Tadama, Emi. "teamLab Leader, Artworks Changing Values, Redefining 'Cool'." *The Asahi Shimbun*, 7 August 2016. <http://www.asahi.com/ajw/articles/AJ201608070008.html>

Lipsky-Karasz, Elisa. "An Immersive Installation Goes Up in Silicon Valley" (Pace Art + Technology exhibition review). *The Wall Street Journal*, 2 February 2016. <http://www.wsj.com/articles/an-immersive-installation-goes-up-in-silicon-valley-1454447887>

Lipsky-Karasz, Elisa. "On Display: Screen Time" (Pace Art + Technology exhibition review). *The Wall Street Journal Magazine*, February 2016: 92, illustrated.

Mason, Brook S. "Pace Setter." *Cultured Magazine*, Winter 2016: 300-303, illustrated.

Mufson, Beckett. "Crystals and Flowers Explode in New Infinity Room on Tokyo's Artificial Island" (Odaiba Aomi exhibition review). *The Creators Project*, 19 July 2016. <http://thecreatorsproject.vice.com/blog/crystals-and-flowers-in-teamlabs-digital-infinity-rooms-teamlab>

Mufson, Beckett. "Light Behaves Like Fire and Water at New teamLab Installation" (Pace Art + Technology exhibition review). *The Creators Project*, 4 February 2016. <http://thecreatorsproject.vice.com/blog/teamlab-light-installation-fire-water>

Nonnenberg, Sheryl. "'Inside the Art': Pace Gallery Offers Art-and-tech Pop-up in Menlo Park" (exhibition review). *The Almanac* 51, no.27, 9 March 2016: 24–25, illustrated.

Pangburn, DJ. "Flowers Bloom and Wither in New Interactive Installation" (The Space exhibition review). *The Creators Project*, 1 May 2016. <http://thecreatorsproject.vice.com/blog/teamlab-flower-cycle-installation>

Pope, Jill. "Now and Zen" (Pace Art + Technology exhibition review). *Architecture Now*, 1 March 2016. <http://architecturenow.co.nz/articles/now-and-zen/>

Powers, Eliza. "teamLab's Immersive Inauguration of Pace Art + Technology" (exhibition review). *Stanford Arts Review*, 22 February 2016. <http://stanfordartsreview.com/teamlabs/>

Segal, Corinne. "Light Show Turns Primeval Kyoto Forest, Shrine into a Kaleidoscope" (Light Festival exhibition review). *PBS*, 3 September 2016. <http://www.pbs.org/newshour/art/light-show-turns-primeval-kyoto-shrine-forest-kaleidoscope/>

"Setting the Pace" (Pace Art + Technology exhibition review). *Modern Luxury* (Summer/Fall 2016): 46, illustrated.

Shirley, Jon. "Jon Shirley on Flowers and People – Dark." *Art + Auction* (June/July 2016): 112, illustrated.

Wang, Elena. "This Fantastical Digital Exhibit at Menlo Park's Pace Art + Technology Is a Total Trip" (exhibition review). *7x7.com*, 4 February 2016. <http://www.7x7.com/culture/fantastical-digital-exhibit-menlo-parks-pace-art-technology-total-trip>

Watson, Bronwyn. "TeamLab's Ever Blossoming Life II: Historical Japanese Art Meets Anime." *The Australian*, 17 September 2016. <http://www.theaustralian.com.au/arts/review/teamlabs-ever-blossoming-life-ii-historical-japanese-art-meets-anime/news-story/01b2a931e5bf6374fc259117dbedcfb3>

Wee, Darryl. "teamLab on Their First Major US Show at Pace Art + Technology" (exhibition review). *Artinfo*, 25 January 2016. <http://www.blouinartinfo.com/news/story/1318178/teamlab-on-their-first-major-us-show-at-pace-art-technology>

Wee, Darryl. “ArtScience Museum Launches Permanent Exhibition with teamLab” (exhibition review). *Artinfo*, 2 February 2016. <http://sea.blouinartinfo.com/news/story/1323547/artscience-museum-launches-permanent-exhibition-with-teamlab>

Yusof, Helmi. “What Art Looks Like in the Future” (Pace Art + Technology exhibition review). *Business Times*, 26 February 2016. <http://www.businesstimes.com.sg/lifestyle/arts-entertainment/what-art-looks-like-in-the-future>

Zinko, Carolyne. “Pace Gallery’s Digital Art Show Wows Silicon Valley Innovators” (exhibition review). *San Francisco Chronicle*, 14 February 2016: K10, illustrated.

## **2015**

“Pace Launches Art and Tech Branch.” *The Art Newspaper*, 2 December 2015: illustrated.

## **2014**

Azzarello, Nina. “Luminous Colored Spheres by Teamlab Respond to Human Touch” (Hong Kong Arts Center exhibition review). *Designboom*, 6 January 2014. <http://www.designboom.com/art/luminous-colored-spheres-by-team-lab-respond-to-human-touch-01-06-2014/>

Azzarello, Nina. “Seven Digital Experiences by teamLab Surround Viewers at Pace Gallery” (exhibition review). *Designboom*, 30 July 2014. <http://www.designboom.com/art/teamlab-ultra-subjective-space-pace-gallery-new-york-07-30-2014/>

Cheng, Susan. “It May Sound Totally Trippy, But teamLab’s ‘Ultra Subjective Space’ Show at Pace Gallery is All About Perspective and Space” (exhibition preview). *Complex Art + Design*, 26 June 2014. <http://www.complex.com/art-design/2014/06/teamlab-ultra-subjective-space>

Chu, Serena. "A Tactile and Visual Experience Combines Both Art and Entertainment" (Hong Kong Arts Center exhibition review). *PSFK*, 7 January 2014. <http://www.psfk.com/2014/01/interactive-bubble-maze.html#!X4UAo>

Cotter, Holland. "Museum & Gallery Listings for Aug. 15–21: 'Ultra Subjective Space'" (Pace Gallery exhibition review). *New York Times*, 15 August 2014: C18.

"Critics' Picks: teamLab" (Pace Gallery exhibition review). *Time Out New York*, no. 963, 17–30 July 2014: 40, illustrated.

Fong, Cherise. "TeamLab Plants Its Seeds in New York" (Japan Society exhibition review). *Digital Arti*, 14 October 2014.  
[http://www.digitalarti.com/blog/digitalarti\\_mag/teamlab\\_plants\\_its\\_seeds\\_in\\_new\\_york](http://www.digitalarti.com/blog/digitalarti_mag/teamlab_plants_its_seeds_in_new_york)

Halle, Howard. "teamLab, 'Ultra Subjective Space'" (exhibition review). *Time Out New York*, 7–13 August 2014: 34, illustrated.

Inoko, Toshiyuki. "Ultra-Technologists TeamLab Takeover Pace Gallery in Chelsea." Interview with Whitewall editor. *Whitewall*, 13 August 2014. <http://whitewallmag.com/art/ultra-technologists-teamlab-takeover-pace-gallery-in-chelsea>

"Keeping Pace: teamLab Exhibition" (Pace Gallery exhibition preview). *Art Media Agency*, 25 June 2014. <http://en.artmediaagency.com/88430/keeping-pace-teamlab-exhibition/>

Liu, Yi. "Zhe Ge Xia Tian, Wo Men Kan Yingxiang" (Pace Beijing exhibition review). *The Art Newspaper (China)*, no. 18 (August 2014): 9, illustrated.

Lopiccolo, Emory. "A Garden of Unearthly Delights at Japan Society" (exhibition review). *Whitewall*, 22 October 2014. <http://whitewallmag.com/art/a-garden-of-unearthly-delights-at-japan-society>

Martin, Alison. "Japanese Artists with Diverse Careers Present Digital Works at the Pace Gallery" (exhibition review). *Artefuse*, 25 July 2014. <http://artefuse.com/2014/07/25/japanese-artists-with-diverse-careers-present-digital-works-at-the-pace-gallery-123480/>

Meier, Allison. "An Anti-Zen Garden Full of Skulls and More Unearthly Unease" (exhibition review). *Hyperallergic*, 10 October 2014. <http://hyperallergic.com/153962/an-anti-zen-garden-full-of-skulls-and-more-unearthly-unease/>

Mufson, Beckett. "Mythological Japanese Imagery Comes Alive in These Animated, Digital Paintings" (Pace Gallery exhibition review). *The Creators Project*, 21 July 2014. <http://thecreatorsproject.vice.com/blog/mythological-japanese-imagery-comes-alive-in-these-animated-digital-paintings>

Pang, Jeanine Celeste. "Big In Japan: TeamLab's Digital Installation Takes Flight" (Pace Gallery exhibition review). *Opening Ceremony*, 16 July 2014. <http://www.openingceremony.us/entry.asp?pid=9995>

Piras, Nik. "The Top 5 of the Best Events from Salone del Mobile." *i-D*, 24 April 2014. <http://i-d.vice.com/it/read/top%20five/2380/la-top-5-dei-migliori-eventi-dal-salone-del-mobile>

Rupani-Smith, Sylvia. "At the Japan Society, Old Traditions and New Techniques" (exhibition review). *T: The New York Times Style Magazine*, 10 October 2014. [http://tmagazine.blogs.nytimes.com/2014/10/10/japan-society-garden-of-unearthly-delights/?\\_php=true&\\_type=blogs&\\_php=true&\\_type=blogs&\\_r=1](http://tmagazine.blogs.nytimes.com/2014/10/10/japan-society-garden-of-unearthly-delights/?_php=true&_type=blogs&_php=true&_type=blogs&_r=1)

Ushitora, Maki. "Kohei Nawa and teamLab for the SPACE X ART Exhibit in Tokyo" (The Museum of Contemporary Art Tokyo exhibition review). *Fashion Headline Japan*, 10 June 2014. <http://en.fashion-headline.com/article/2014/06/10/2253.html>

Sandhana, Lakshmi. "Teamlab Creates a Maze of Interactive Dancing Holograms" (Singapore Biennale review). *Gizmag*, 27 January 2014. <http://www.gizmag.com/maze-interactive-dancing-holograms/30607/>

Shetty, Deepika. "Biennale Draws Record Visitors" (Singapore Biennale review). *The Straits Times*, 21 February 2014. <http://stcommunities.straitstimes.com/show/2014/02/21/biennale-draws-record-visitors>

"teamLab at Pace" (Pace Gallery exhibition review). *Art in America*, accessed on 31 July 2014. <http://www.artinamericamagazine.com/exhibitions/teamlab/>

Vora, Manish. "teamLab in NYC" (Pace Gallery exhibition review). *Artlog*, 17 July 2014. <http://artlog.com/post/92053836830/teamlab-in-nyc-more-if-you-are-interested-in>

Walsh, Colleen. "For Gallery Visitors, a Chance to be One with the Art" (Radckuffe Institute exhibition review). *Harvard Gazette*, 19 October 2015. Online video, 2:28. <http://news.harvard.edu/gazette/story/2015/10/for-gallery-visitors-a-chance-to-be-one-with-the-art/>

Wong, Ryan. "Kitsch, Myth, and Technology: Japanese Art in the West" (Pace Gallery exhibition review). *Hyperallergic*, 5 August 2014. <http://hyperallergic.com/141616/kitsch-myth-and-technology-japanese-art-in-the-west/?wt=2>

## **2013**

Kolesnikov-Jessop, Sonia. "Strong Sales on Day 2 of Art Stage." *Artinfo*, 24 January 2013. <http://sea.blouinartinfo.com/news/story/860263/strong-sales-on-day-2-of-art-stage>

## **2012**



“An Hour @ The Museum.” *The Straits Times*, 28 September 2012. <http://www.team-lab.net/en/article/stimes120928.html>

“Best of Singapore Art Exhibitions in 2012.” *Artinfo*, 24 December 2012. <http://www.team-lab.net/en/article/artinfo121224.html>

Bianpoen, Carla. “Alternative Realities through New Media Art” (Ikkan Gallery exhibition review). *The Jakarta Post*, 18 October 2012. <http://www.thejakartapost.com/news/2012/10/18/alternative-realities-through-new-media-art.html>

Binghao. “Ushering in the Electronic Age: Ikkan Art Gallery’s ‘The Experience Machine’” (exhibition review). *Artitute*, 21 September 2012. <http://www.artitute.com/2012/09/21/ushering-in-the-electronic-age-ikkan-art-gallery-s-the-experience-machine/>

“The Experience Machine at Ikkan Gallery” (exhibition review). *Asian Art News* (November/December 2012).

Inoko, Toshiyuki. “No.11: Toshiyuki Inoko (CEO of teamLab Inc.)” Interview with Tami Okano. *Roppongi Future Talks*, 19 September 2012. <http://6mirai.tokyo-midtown.com/en/interview/11/index.html>

Kolesnikov-Jessop, Sonia. “The Experience Machine @ Ikkan Art Gallery” (exhibition review). *Lux Art Asia*, 19 September 2012. <http://www.luxartasia.com/2012/09/the-experience-machine-ikkan-art-gallery.html>

Lin, Yixiu. “Chao Zhu Guan Kong Jian: Ri Ben teamLab de Ying Xiang Shi Yan Shi.” *Artco*, no.223 (May 2012): 178, illustrated.

Nishimura, Satoko. “The Brave New World of Digital Art” (Ikkan Art Gallery exhibition review). *Plush Asia*, 12 September 2012. <http://www.plushasia.com/article/18313>

Shetty, Deepika. "An Hour @ The Museum" (Ikkan Sanada Gallery exhibition review). *The Strait Times*, 28 September 2012.

teamLab. "Teamlab Exhibition 'We Are The Future'" (National Taiwan Museum of Fine Arts exhibition review). Interview with Kurando Furuya. *Shift*, September 2012.

[http://www.shift.jp.org/en/archives/2012/09/teamlab\\_we\\_are\\_the\\_future.html](http://www.shift.jp.org/en/archives/2012/09/teamlab_we_are_the_future.html)

Yusof, Helmi. "The Future of Art" (Ikkan Art Gallery exhibition review). *The Business Times*, 9 September 2012. <http://www.plushasia.com/article/18271>

## 2011

Inoko, Toshiyuki. "Biennale. Toshiyuki Inoko (TeamLab) Interview." *Studio Voice*, 11 July 2011. <http://studiovoice.jp/?p=12701>

Inoko, Toshiyuki. "The Hot Seat: Toshiyuki Inoko." *Time Out Tokyo*, 21 January 2011. <http://www.timeout.jp/ja/tokyo/feature/1765>

Inoko, Toshiyuki. "The Last Interview: Toshiyuki Inoko, President, Team Lab, Inc." *Sate Maga*, February 2011: 6, illustrated. <http://www.team-lab.net/en/article/bmaga2011.html>

Inoko, Toshiyuki. "The Structure of Happiness is 'Literally Simple'." *Satemaga Broadband & Interactive*, February 2011. <http://www.team-lab.net/en/article/bmaga2011.html>

"It is Very Important to Have a Trick to Make Customers 'High-tension' in the Time Period of That the Web Becomes the Commercial Space." *Shotenkenchiku*, January 2011. <http://www.team-lab.net/en/article/shotenkenchiku1101.html>

Lu, Yi'an. "The Conception of a Man: Who Became a Wunderkind of the Times after the Collapse of Dot-com Bubble, Leading an Extraordinary Company in Tokyo, Japan." *Business Weekly*, no. 1225, 11 May 2011. <http://www.businessweekly.com.tw/KWebArticle.aspx?id=43301&p=1>

Toto, Serkan. "Shopping 2.0: Interactive Hangers Used In Japanese Clothes Store (Video)." *Techcrunch*, 14 October 2011. <http://techcrunch.com/2011/10/14/shopping-2-0-interactive-hangers-used-in-japanese-clothes-store-videos/>

## **2010**

"Toshiyuki Inoko, the President of teamLab, Screams, 'Japan is in Danger.'" *Toyokezai*, April 2010. <http://www.team-lab.net/en/article/toyokezai1004.html>

Inoko, Toshiyuki. "Nintendo Game is Official Successor of Japanese Culture." *Nikkei Design*, April 2010: 62. <http://www.team-lab.net/en/article/nikkeidesign2011.html>